MOD. REPLAY

Moon Flight

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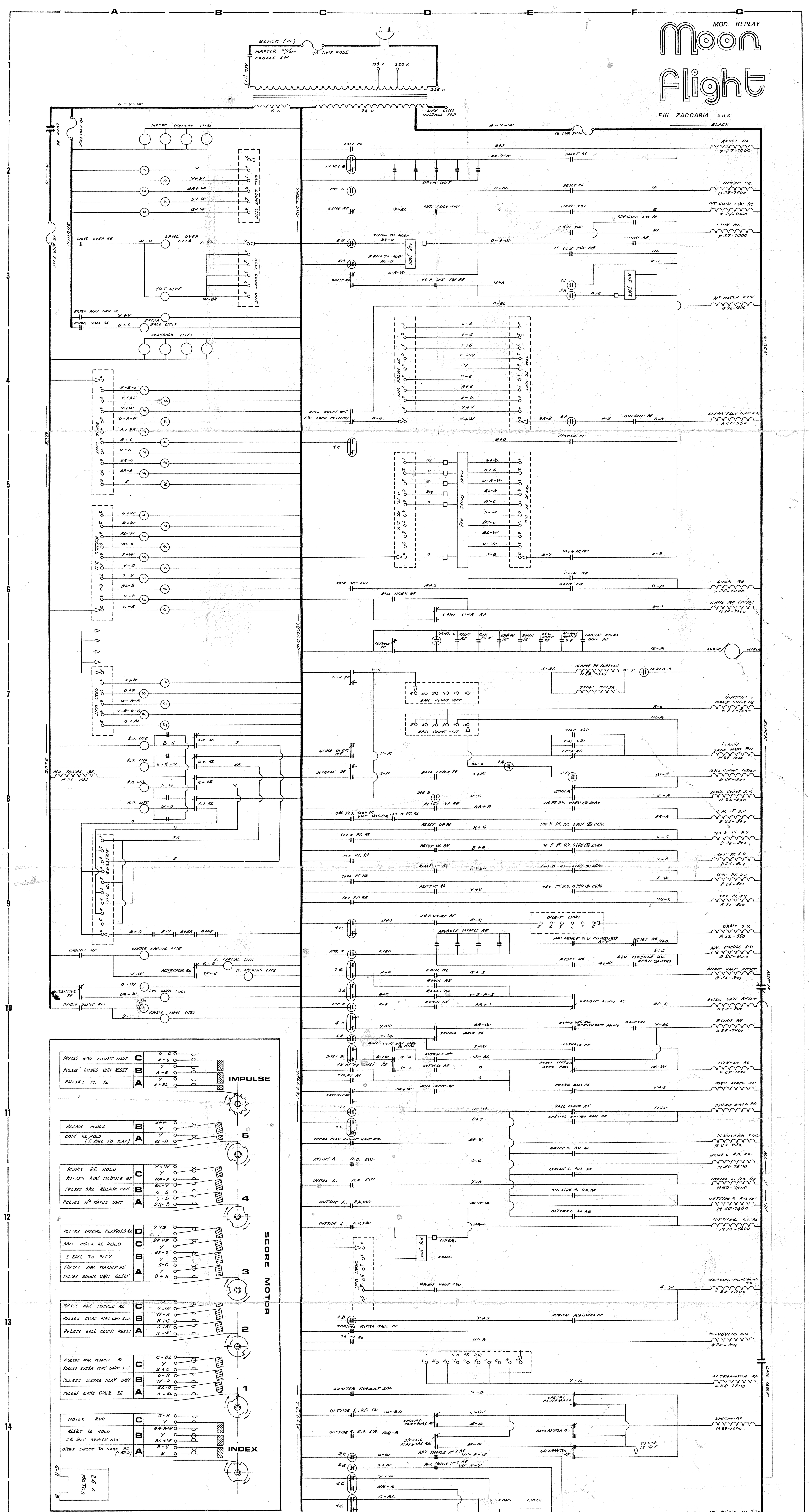


ABBREVIATIONS USED

ADJ.	ADJUSTEMENT	M	MILION
ADD.	ADDITIONAL	PL.	PLASTIC
ADV.	ADVANCE	POS.	POSITION
R.O.	ROLL OVER	PT.	POINT
BOT.	BOTTOM	R.	RIGHT
D.U.	DRUM UNIT	RE	RELAY
E.O.S.	END OF STROKE	SEQ.	SEQUENCE
IMP.	IMPULSE	S.U.	STEP UNIT
IND.	INDEX	SW	SWITCH
HI	HIGHT	SWS	SWITCHES
L.	LEFT	K	x 1000

SWITCH SIMBOLS

- NORMALLY OPEN SWITCH CLOSED WHEN ENERGIZED
- NORMALLY CLOSED SWITCH OPEN WHEN ENERGIZED
- SWITCH CONTAINED WITHIN A CIRCLE INDICATES OPERATION BY A MOTOR CAM.
- MAKE - BREAK SWITCH

WIRE COLOR CODE

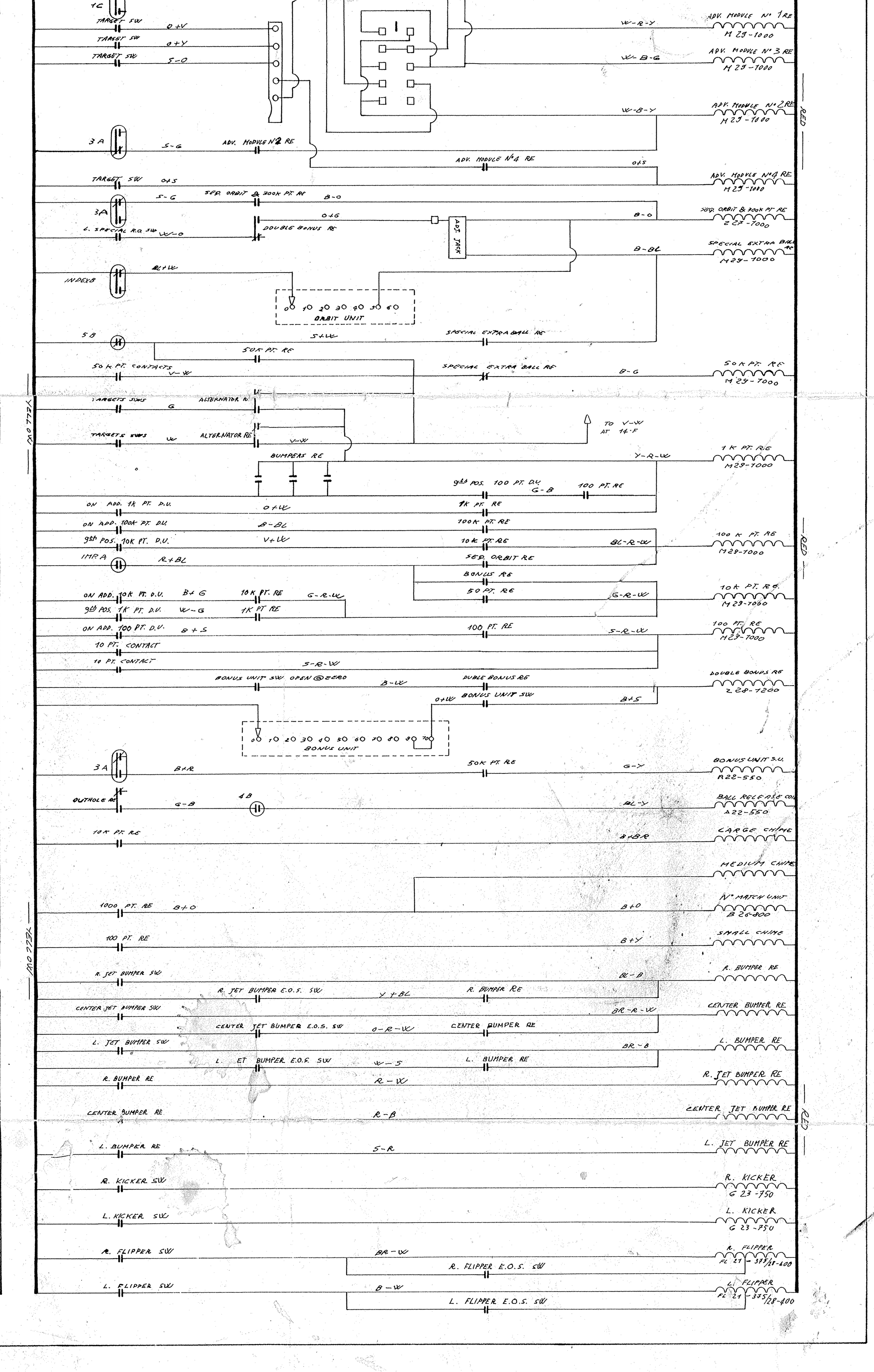
B	BLACK	G	GREEN
BR	BROWN	BL	BLUE
R	RED	V	VIOLET
O	ORANGE	S	SLATE
Y	YELLOW	W	WHITE

BL-W BLUE WITH A WHITE TRACER

EXAMPLE : BL+W BLUE AND WHITE MOTTLED

RELAY COIL LOCATIONS

ALTERNATOR RE	14	G
BALL INDEX RE	11	G
BONUS RE	10	G
COIN RE	3	G
DOUBLE BONUS RE	19	G
EXTRA BALL RE	11	G
GAME OVER RE (LATCH)	7	G
GAME OVER RE (TRIP)	8	G
GAME RE (LATCH)	7	E-F
GAME RE (TRIP)	6	G
INSIDE R. R.O. RE	11+12	G
INSIDE L. R.O. RE	12	G
LOCK RE	6	G
OUTHOLE RE	11	G
OUTSIDE R. R.O. RE	12	G
OUTSIDE L. R.O. RE	12	G
10 P COIN SW RE	2	G
50 K PT. RE	17	G
100 PT. RE	18	G
1 K PT. RE	17	G
10 K PT. RE	18	G
100 K PT. RE	18	G
RESET RE	2	G
RESET RE	2	G
SEQ. ORBIT & 300K PT. RE	16	G
SERIES ADV. MODULE RE (4)	15-16	G
SERIES BUMPER RE (3)	20-21	G
SERIES JET BUMPER RE (3)	21	G
SPECIAL RE	14	G
SPECIAL EXTRA BALL RE	16	G
SPECIAL PLAYBORD RE	13	G
	6	A

COIL LOCATIONS

BALL COUNT RESET	8	G
BALL COUNT S.U.	8	G
BALL RELEASE COIL	19	G
BONUS UNIT S.U.	19	G
BONUS UNIT RESET	10	G
DRUM UNIT (5)	8-9	G
EXTRA PLAY UNIT S.U.	4	G
ADV. MODULE D.U.	9+10	G
N° MATCH COIL	3	G
N° MATCH UNIT	20	G
ORBIT S.U.	9	G
ORBIT UNIT RESET	10	G
ROLL OVERS D.U.	13	G
KNOCKER COIL	11	G
SERIES PT. CHIMES	20	G
R. KICKER	22	G
L. KICKER	22	G
R. FLIPPER	22	G
L. FLIPPER	22	G
TOTALMETER	7	E-F